

BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Kraken (Bane) 5

Movement Points:

Walking: 3

Running: 5

Jumping: 0

Engine Type: 300 XL

Tonnage: 100

Tech Base: Clan

Rules Level: Standard

Role: Sniper

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Rotary AC/2	LA	1	2/Sht	—	8	17	25
				[DB,R/C]				
2	Rotary AC/2	RA	1	2/Sht	—	8	17	25
				[DB,R/C]				
1	LRM 10	LT	4	1/Msl [M,C,S]	—	7	14	21
1	ER Large Laser	RT	12	10 [DE]	—	8	15	25
1	LRM 10	RT	4	1/Msl [M,C,S]	—	7	14	21
1	ECM Suite	HD	—	[E]	—	—	—	6

Ammo: (LRM 10) 24, (RAC/2) 270

BV: 2,554



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Rotary AC/2
- Rotary AC/2

1-3

- Rotary AC/2
- Rotary AC/2
- Rotary AC/2
- Rotary AC/2
- Rotary AC/2
- Rotary AC/2

4-6

Left Torso (CASE II)

- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- LRM 10
- Ammo (LRM 10) 12

1-3

- Ammo (RAC/2) 45
- Ammo (RAC/2) 45
- Ammo (RAC/2) 45
- CASE II
- Roll Again
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo-Composite
- Endo-Composite

Head

- Life Support
- Sensors
- Cockpit
- ECM Suite
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Rotary AC/2
- Rotary AC/2

1-3

- Rotary AC/2
- Rotary AC/2
- Rotary AC/2
- Rotary AC/2
- Rotary AC/2
- Rotary AC/2

4-6

Right Torso (CASE II)

- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- ER Large Laser
- LRM 10

1-3

- Ammo (LRM 10) 12
- Ammo (RAC/2) 45
- Ammo (RAC/2) 45
- Ammo (RAC/2) 45
- CASE II
- Roll Again

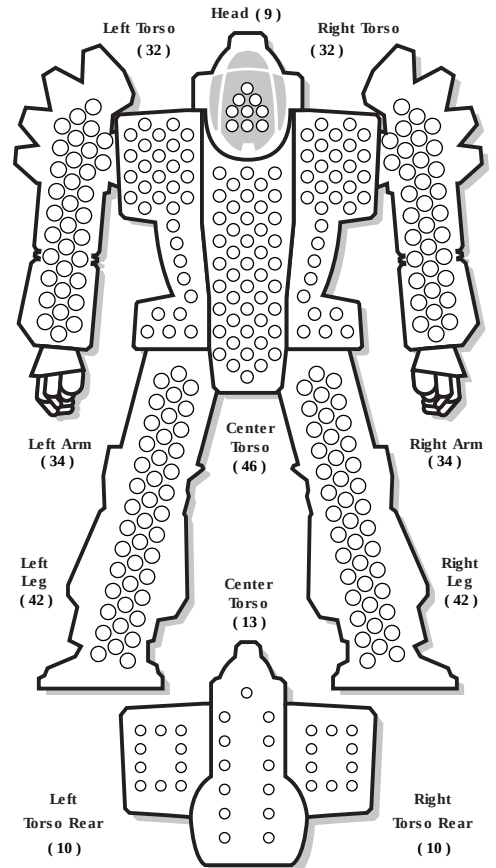
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo-Composite
- Endo-Composite

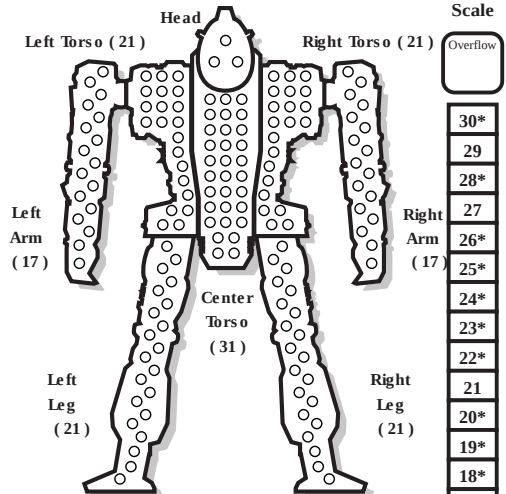
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo-Composite



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 17 (34)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
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3
2
1
0